

MEDIUM TERM PLANNING:

Year 2 Ladybird Class

Spring 2 2019/20



Physical Development

Forest schools.

Gross motor skills - PE: attacking, defending and shooting. Focus on aiming, attacking, controlling, direction, kicking, pitching, rebound, dribbling and passing.

Fine motor-skills - Scissor skills / pencil control/grip.

Maths

Number: Addition and Subtraction - Recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100. Add and subtract numbers using concrete objects, pictorial representations, and mentally, including: a two-digit number and ones; a two-digit number and tens; two two-digit numbers; adding three one-digit numbers. Show that the addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot. Solve problems with addition and subtraction: using concrete objects and pictorial representations, including these involving numbers, quantities and measures; applying their increasing knowledge of mental and written methods. Recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems.

Measurement: Money - Recognise and use symbols for pounds (£), and pence (p); combine amounts to make a particular value. Find different combinations of coins that equal the same amount of money. Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change.

Number: Multiplication and Division - Recall and use multiplication and division facts for the 2, 5 and 10 times-tables, including recognising odd and even numbers. Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (x), division (÷) and equals (=) sign. Solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods and multiplication and division facts, including problems in contexts. Show that the multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot.

Creative Curriculum

Art: - impressionism and still life images, digital painting, pastels

DT- designing and creating fruit baskets, junk model of a Vietnamese building, designing and make a food dish with local produce.

Music- learning, performing and adapting different genres. Comparing music from different continents and playing instruments.



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PSHCE

Playing alongside each other

Daily routines at home/school

Reinforcing class/school rules and expectations

Sharing and taking turns.

Recognising and managing feelings and emotions. Giving time to reflect on these

Restorative Practice (daily Circles and circle games)

JIGSAW - Setting goals - Healthy Me.

Literacy

Read Write Inc - 1-hour sessions daily. [Assessed groups - reassessed every 6 weeks].

Reading books changed 2x per week, library 1x week.

Talk 4 Writing - 3 week rolling programme:

Imitation, Innovation, and Independence

- **Handa's Surprise**

Understand and interpret text.

Free reading (book corner) - promoting a love of reading

Handwriting - cursive letter formation, aiming for joined handwriting by the end of the year.

To leave finger spaces between words.

To rehearse a sentence before writing it.

To use capital letters, full stops and question marks.

To write coherent sentences.

To use past and present tense consistently.

To use co-ordination (and, but, or) and subordination (when, if, that)

To spell/read common exception words.

To spell phonetically, using correct graphemes.

Understanding the World

Science - Plants - growing food / lifecycles

Forest schools - Science- Living things, habitats, weather and the environment.

Topic (History/Geography) - Food, Glorious Food.

ICT - Recording, taking pictures, algorithms, using safe search to research, digital art.

RE - Buddhism

Spring 2		Year 2		Week by Week Overview			Topic: Food, Glorious Food	
24.02.20		02.03.20	09.03.20	16.03.20	23.03.20	30.03.20		
Value - Love and Unity				Value - Happiness				
Forest Schools - see planning by KR								
PSHE - Following jigsaw planning								
Physical development - PE hub planning - attack, defend and shoot								
Maths								
Addition and Subtraction		Money	Money / Multiplication and Division	Multiplication and Division	Multiplication and Division	Statistics		
Literacy								
Fiction - Handa's Surprise (journey story)		Fiction - Handa's Surprise (journey story)	Fiction - Handa's Surprise (journey story)	Non-Fiction - Handa's Surprise (setting description)	Non-Fiction - Handa's Surprise (setting description)	Non-Fiction - Handa's Surprise (setting description)		
Read Write Inc - Children in different banded groups (see groups for areas of learning).								
Geography/ History								
To identify characteristics of new fruit and vegetables. (launch - tasting session)		To identify and compare local features to the British Isles. (games and labelling)	To know Earth's 7 continents. (food tasting and labelling)	To know and identify Earth's 5 oceans. (music and locating)	To compare the similarities and differences between Milton Keynes and Hue. (population, weather, infrastructure)	To create a dish using locally produced foods.		
Science (Plants)								
What is a seed?		What do plants need to stay healthy?	Plants we eat	How plants change through the seasons	What do seeds and bulbs need for growth?	Observations of class plants		
RE								
Buddhism - To understand how Siddhartha Gautama came to be known as 'the Buddha'.		Buddhism - To recognise Buddhist symbols which explain why Buddha was special.	Buddhism - To explain the meaning of a Buddhist parable.	Buddhism - To explain what Buddha taught Buddhists about how to live their lives..	Buddhism - To recognise where and how Buddhists worship	Buddhism - To understand how and why the life of the Buddha is celebrated during Vesak.		
ART / DT								
To draw a still life in the style of Impressionism.		To print using fruits.	To design and create a fruit basket.	To create a digital painting.	To design and create a junk model temple from Vietnam.	To design and cook a British dish using local produce.		
Computing								
How can we paint using computers?		Using shape and lines	Making careful choices	Why did I choose that?	Painting all by myself	Comparing computer art and painting		